Instructions:

1. Write a GUI program that declares two variables to hold the names of two of your friends. Prompt the user for the name of the friends and place the keyboard input into the correct variables. Display the result of using the String.Compare() method with your friend’s name.
2. Insert a comment at the top of the code which contains the name of the lab, the date the lab was written and the person who wrote the lab
   - Labs will not be graded unless this is present
3. Compress and archive the solution folder and submit it to the class web site

Example Output:

![Two Friends Interactive](image.png)

The calculation Sally > Ed equals 1

Grading:

6 – General, comments, formatting, functionality, etc
2 – Form name and title
2 – Button name and text
2 – Prompt labels text
2 – Textboxes names
2 – Output labels names and configuration
6 – Code